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How to Minimize Configuration Switching Time and Cost for Design of Experiments

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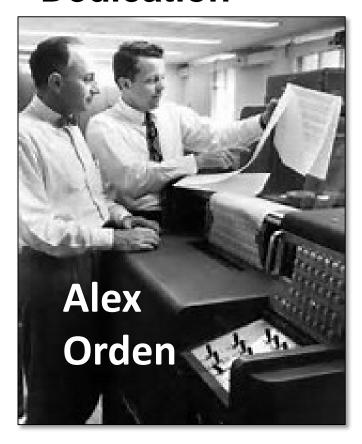
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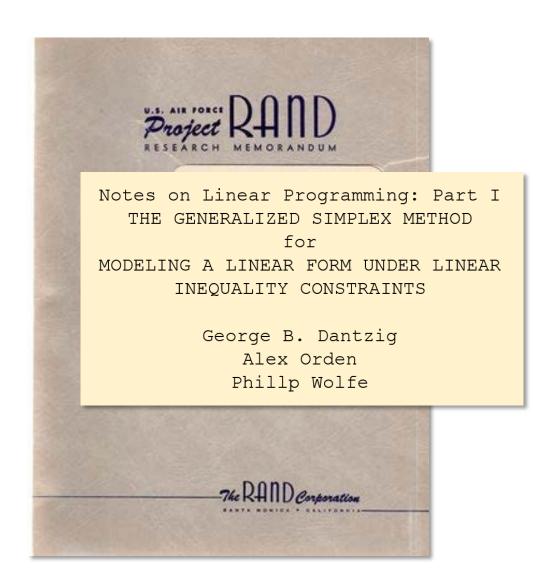
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Dedication





Motivation

If we have solid reasons to conclude that we can improve the efficiency of DT&E (and we should always be looking for sources of efficiencies), then we should take those efficiencies into account in our planning, but hope is still not a method.

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Frank Kendall, Under Secretary of Defense for Acquisition, Technology and Logistics

"Perspectives on Developmental Test and Evaluation," ITEA Journal 2013; 34: 6-10

Motivation

Design of Experiments (DOE)

- Technique to select a minimal and adequate set of test configurations
- Quantitative criteria for completeness and confidence
- DOT&E requires ("should") for
 - Developmental Testing (DT)
 - Operational Testing (OT)

- Typically dozens of test configurations
- Many configuration sequences possible
- If some configuration sequences are more expensive than others:

How to sequence configurations? What is the least cost sequence? What is the shortest sequence?

Test Configurations: Factors and Levels

FACTOR	LEVEL	
	Desert	
Terrain	Mountain	
	Urban	
	Littoral	
T	Horizontal Face	
Target Orientation	Vertical Face	
	High	
Contrast	Low	
Sun Elevation	<1/2 peak AM or PM	
Sun Elevation	>1/2 peak AM or PM	

	Terrain	Target	Contrast	Sun
1	Desert	Horizontal	Low	Over Peak
2	Desert	Vertical	High	Under Peak
3	Mountain	Horizontal	High	Over Peak
4	Mountain	Vertical	Low	Under Peak
5	Urban	Horizontal	High	Under Peak
6	Urban	Vertical	Low	Over Peak
7	Littoral	Horizontal	High	Under Peak
8	Littoral	Vertical	Low	Over Peak

- 8 test configurations cover all twoway interactions
- 40,320 possible configuration sequences

Precision Guided Weapon Example. Table D-4. OT&E Factors and Levels for STW. DOT&E TEMP Guidebook 3.0, 2015.

Test Configurations: Factors and Levels

FACTOR	LEVEL
Mission Load	Standard
IVIISSIOII LOAG	High
Trock Donoity	Standard
Track Density	High
Mission Duration	Short (4 hours)
Mission Duration	24 hour
	Small
Configuration	Medium
	Large
	Desert
Environment	Hot & Humid
	Cold

	Load	Density	Duration	Size	Envmt
1	High	High	24Hour	Small	Desert
2	Standard	Standard	Short	Small	HotHumid
3	High	Standard	24Hour	Small	Cold
4	Standard	High	Short	Medium	Desert
5	High	Standard	24Hour	Medium	HotHumid
6	Standard	High	Short	Medium	Cold
7	High	Standard	Short	Large	Desert
8	Standard	High	24Hour	Large	HotHumid
9	High	High	Short	Large	Cold

- 9 test configurations cover all twoway interactions
- 362,880 possible configuration sequences

Example for Software-Intensive System. Table 3-3. Overview of DOE Strategy to assess COI 1: System's ability to support mission of agency 1. *DOT&E TEMP Guidebook 3.0*, 2015.

Switching Costs

Typical testing activities

- Setup configuration
- Run test
- Analyze results
- Teardown configuration

Configuration switch cost

- Total of all factor/level switch costs for C_p to C_q
- Switch pq =Teardown pq + Setup pq + Run pq + Analyze pq
- May be same or zero

	From/To	Desert	Mountain	Urban	Littoral
	Desert	100	1500	500	1000
Setup	Mountain	3000	250	3500	4500
	Urban	500	2000	250	2500
	Littoral	1000	5000	3500	500
	From/To	Desert	Mountain	Urban	Littoral
	Desert	250	400	100	175
Run	Mountain	250	400	100	175
	Urban	250	400	100	175
	Littoral	250	400	100	175
	From/To	Desert	Mountain	Urban	Littoral
	Desert	200	200	200	200
Analyze	Mountain	200	200	200	200
	Urban	200	200	200	200
	Littoral	200	200	200	200
	From/To	Desert	Mountain	Urban	Littoral
	Desert	150	500	3000	1500
Teardown	Mountain	4500	300	2500	250
	Urban	2500	250	300	2000
	Littoral	500	3500	950	350
	From/To	Desert	Mountain	Urban	Littoral
	Desert	700	2600	3800	2875
TOTAL	Mountain	7950	1150	6300	5125
	Urban	3450	2850	850	4875
	Littoral	1950	9100	4750	1225

All values notional

Switching Costs

Change to any level can result in switching cost. In the example:

- Setup costs depend on travel
- Run costs differ, no relation to prior level
- Analyze costs all same
- Teardown costs depend on locale
- **YMMV**

Assumptions

- First and last unique
- Costs mostly different
- Costs significant ("material")
- Independent of other factors

	From/To	Desert	Mountain	Urban	Littoral
	Desert	100	1500	500	1000
Setup	Mountain	3000	250	3500	4500
	Urban	500	2000	250	2500
	Littoral	1000	5000	3500	500
	From/To	Desert	Mountain	Urban	Littoral
	Desert	250	400	100	175
Run	Mountain	250	400	100	175
	Urban	250	400	100	175
	Littoral	250	400	100	175
	From/To	Desert	Mountain	Urban	Littoral
	Desert	200	200	200	200
Analyze	Mountain	200	200	200	200
	Urban	200	200	200	200
	Littoral	200	200	200	200
	From/To	Desert	Mountain	Urban	Littoral
	Desert	150	500	3000	1500
Teardown	Mountain	4500	300	2500	250
	Urban	2500	250	300	2000
	Littoral	500	3500	950	350
	From/To	Desert	Mountain	Urban	Littoral
	Desert	700	2600	3800	2875
TOTAL	Mountain	7950	1150	6300	5125
	Urban	3450	2850	850	4875
	Littoral	1950	9100	4750	1225

All values notional

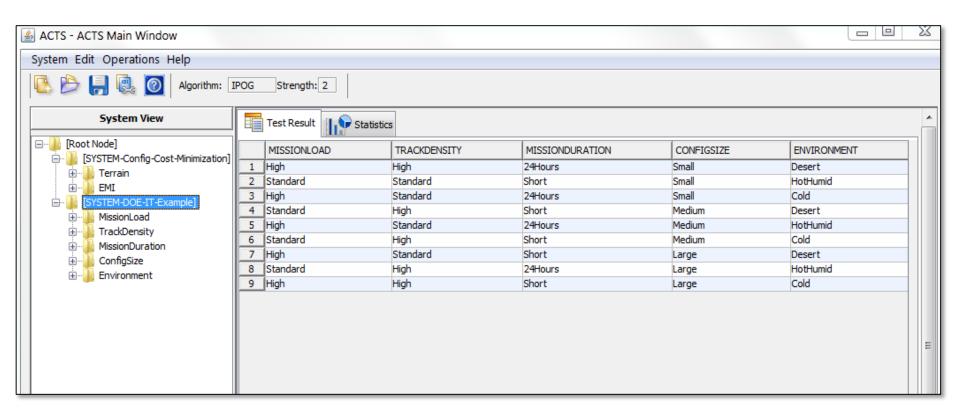
Consider a simple two-factor design

FACTOR	LEVEL	
T	Desert	
Terrain	Urban	
Electro Magnetic	Nominal	
Interference (EMI)	Jamming	

	Terrain	EMI
C1	Desert	Nominal
C2	Desert	Jamming
С3	Urban	Jamming
C4	Urban	Nominal

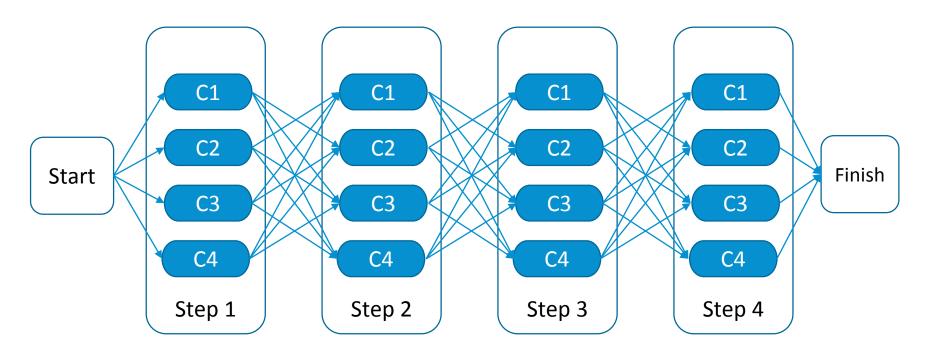
4 Configurations cover all 2-way interactions

Generate n-way covering configurations



- ACTS, free Combination test design tool from NIST
- http://csrc.nist.gov/groups/SNS/acts/index.htm

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• 24 possible configuration sequences

Switching costs, each factor and level

	Factor 1: Terrain				Factor 2: EMI		
	From/To	Desert	Urban		From/To	Nominal	Jamming
SETUP	Desert	100	4500		Nominal	100	500
	Urban	3500	250		Jamming	500	250
	From/To	Desert	Urban		From/To	Nominal	Jamming
RUN	Desert	100	100		Nominal	100	300
	Urban	100	300		Jamming	200	100
	From/To	Desert	Urban		From/To	Nominal	Jamming
ANALYZE	Desert	200	200		Nominal	200	200
	Urban	200	200		Jamming	200	200
	From/To	Desert	Urban		From/To	Nominal	Jamming
TEARDOWN	Desert	150	3000		Nominal	100	500
	Urban	2500	300		Jamming	500	250
TOTAL	From/To	Desert	Urban		From/To	Nominal	Jamming
	Desert	550	7800		Nominal	500	1500
	Urban	6300	1050		Jamming	1400	800

All values

Desert:Jamming → Urban:Nominal = 7800 + 1400 = 9200

Configuration Switching Costs

From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	200	350	350	500	NA
C1: Desert, Nominal	NA	1050	2050	6800	9300	250
C2: Desert, Jamming	NA	1950	1350	9200	8600	400
C3: Urban, Nominal	NA	6800	7800	1550	2550	400
C4: Urban, Jamming	NA	7700	7100	2450	1850	550
Final	NA	NA	NA	NA	NA	NA

All values

From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	1 200	350	350	500	NA
C1: Desert, Nominal	NA	1050	22050	6800	9300	250
C2: Desert, Jamming	NA	1950	1350	9200	3 8600	400
C3: Urban, Nominal	NA	6800	7800	1550	2550	5 400
C4: Urban, Jamming	NA	7700	7100 (4 2450	1850	550
Final	NA	NA	NA	NA	NA	NA

Heuristic A: Always choose lowest

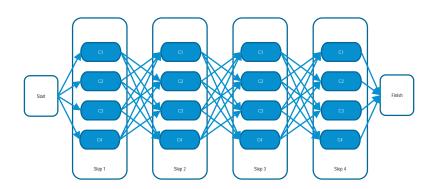
13,700

From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	1 200	350	350	1 500	NA
C1: Desert, Nominal	NA	1050	22050	36800	9300	250
C2: Desert, Jamming	NA	1950	1350	9200	3 8600	5 400
C3: Urban, Nominal	NA	6800	4 7800	1550	2550	5 400
C4: Urban, Jamming	NA	27700	7100	4 2450	1850	550
Final	NA	NA	NA	NA	NA	NA

All values

Heuristic A -Always choose lowest **13,700** Heuristic B - Always choose highest **23,200**

Optimal: Stay tuned



- Number of possible configuration sequences is n!
- Expert or randomized plan very likely non-optimal

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N configurations	Possible Sequences
1	1
2	2
3	6
4	24
5	120
6	720
7	5,040
8	40,320
9	362,880
10	3,628,800
11	39,916,800
12	479,001,600
13	6,227,020,800
14	87,178,291,200
15	1,307,674,368,000
16	20,922,789,888,000

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Quantitative Optimization

What is quantitative optimization?

Aka Operations Research

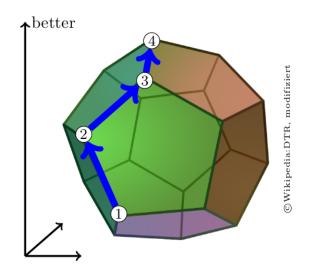
- First used during WW II for logistics planning
- Successful and routine application in many domains

Linear Programming is a foundational technique

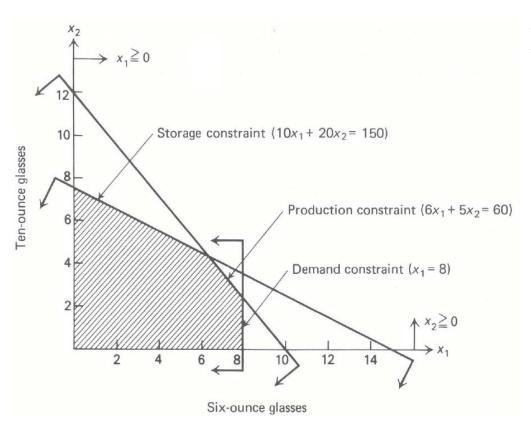
- Model with system of linear equations
 - Constraints and costs
 - Decision variables
 - Objective function

Many low cost, high-power, user-friendly software solvers available

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What is Linear Programming?



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x1: number of 6 oz. to make, each yields 500 units of profit
x2: number of 10 oz. to make, each yields 450 units of profit
Z: total profit for a given quantity of x1 and x2

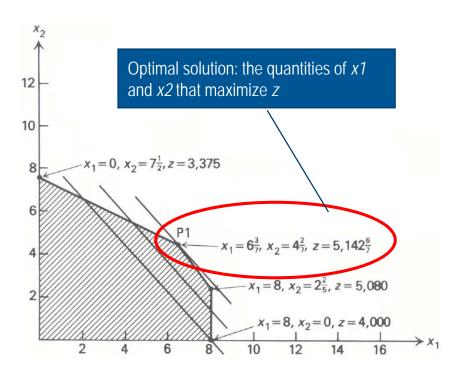
Maximize

$$z = 500x1 + 450x2$$

Subject to
 $6x1 + 5x2 \le 60$ production hours
 $10x1 + 20x2 \le 150$ sq. ft. storage
 $x1 \le 8$ sales limit, 6 oz. unit
 $x1 \ge 0$, $x2 \ge 0$

Bradley, Applied Mathematical Programming, MIT Press, 1997.

What is Linear Programming?



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x1: number of 6 oz. to make, each yields 500 units of profit
x2: number of 10 oz. to make, each yields 450 units of profit
Z: total profit for a given quantity of x1 and x2

Maximize

$$z = 500x1 + 450x2$$

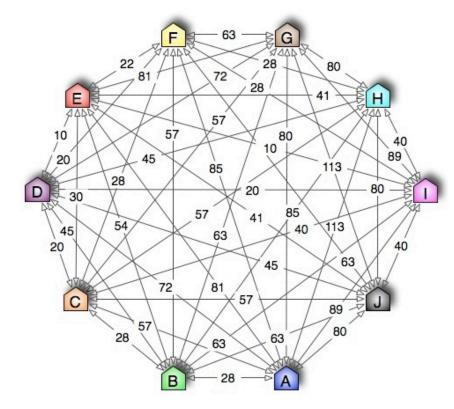
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 $x1 \le 8$ sales limit, 6 oz. unit
 $x1 \ge 0$, $x2 \ge 0$

Bradley, Applied Mathematical Programming, MIT Press, 1997.

The Traveling Salesman Problem

What is the least cost route to visit each city once, starting and stopping at the same city?

- In theory, NP-complete
- In practice, many feasible strategies for exact optimization
- Solved with Integer Programming
 - Just like Linear Programming, but variables may be limited to whole numbers



http://www.codeproject.com/Articles/259926/Introduction-to-Genetic-Algorithm-Encoding-Camel

From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	1 200	1 350	350	1 500	NA
C1: Desert, Nominal	NA	1050	22050	368002	9300	250
C2: Desert, Jamming	NA	31950	1350	9200	3 8600	5 400
C3: Urban, Nominal	NA	6800	4 7800	1550 (4 2550	5 400
C4: Urban, Jamming	NA (2 7700	7100	4 2450	1850	<i>5</i> 550
Final	NA	NA	NA	NA	NA	NA

All values notiona

Heuristic A -Always choose lowest **13,700** Heuristic B - Always choose highest **23,200**

Optimal: **12,200**

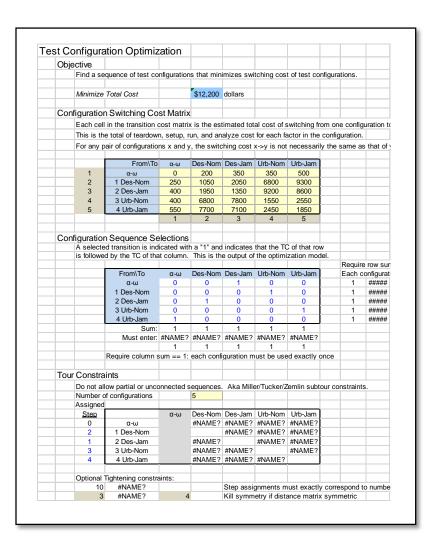
Test Configuration Sequence **Optimization** Model

Many FOSS and COTS solvers

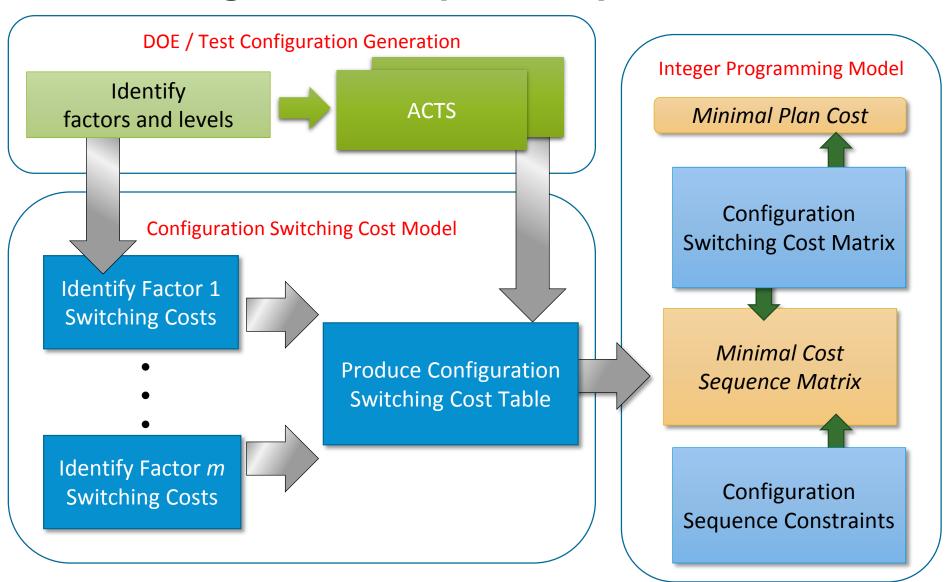
https://en.wikipedia.org/wiki/List_of_optimization_ software

- Demo uses "What's Best"
- Excel front-end for the Lindo Systems optimization suite

http://www.lindo.com/



Test Configuration Sequence Optimization



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Usage considerations

Use cases

- Planning at any stage
- Evaluate expert plan
- Evaluate randomized plan
- Identify alternatives
- Re-plan after changes
- Retrospective analysis

Open questions

- Are switching cost assumptions valid?
- Does an optimal schedule confound statistical assumptions?
- How much better is an optimized schedule than expert or random plan?
- Is the real world too constrained or uncontrollable for optimization?

So What?

Decision support for key test management questions

- Which is the least cost sequence?
- Which is the shortest duration sequence?
- What is the time/cost effect of adding, dropping, or reducing levels or factors?
- What will an alternate plan cost?

Compelling ROI opportunity

- Program analysis and modeling cost << one person year
- Suppose TCSO reduces MDAP DT/OT cost by 1%
 - Field critical systems sooner
 - Same or better DOE coverage
 - Avoid ~\$45M of testing cost, annually

Implementation

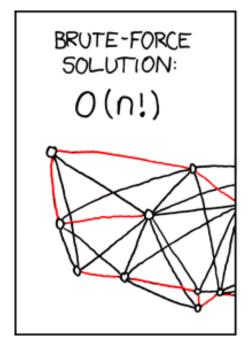
Program Applicability

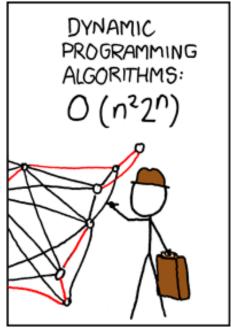
- Using DOE
- Enough DT/OT lead time
- Non-trivial switching costs
- Configuration sequence is flexible

Next Steps

- Pilot program
- Refine
- Develop Dot Net UI
- Rollout, training, support

Sensitivity Analysis ;-)







http://xkcd.com/399/